



MATCOMMAND TOURNAMENT

Grapevine Step by Step Guide

Create, review, and run a safe Scramble/Grapevine schedule.

Applies to Tournament V14.13 · Updated September 12, 2026

Grapevine is a Scramble workflow. It finds appropriate bouts from actual weight, age, rating, and safety rules. It does not create a championship bracket.

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1. Prepare the roster

Use the current CSV/XLSX template, manual entry, or a reviewed WeighNReg transfer. Include Name, actual Weight, Division or age group, Team, Record, Skill, BirthDate, stable Athlete ID when available, and Rating. Assigned Weight Class is normally blank for Grapevine.

Test files should deliberately cover different weights, ages, teams, records, and ratings so the matching logic and blocked explanations are visible.

2. Five-stage setup

1. In Event Setup, choose all mats and their Paper or Digital method. Add optional age and weight limits to small or split mats.
2. In Format and Rules, choose **Scramble**, then the **Grapevine Wrestling League** preset.
3. In Roster, import or enter wrestlers and resolve every validation message.
4. In Build Tournament, generate the schedule.
5. In Check and Start, run Tournament Check, choose public or local operation, and start.

SAVE
V14.13
CHECK UPDATES
Save: Waiting
Director
SETUP
LIVE CONTROL
STANDINGS
BRACKETS
STAFFING
PRINT
TOOLS
?

CREATE TOURNAMENT

One stage at a time. Complete the current stage, then use its single gold action. Completed stages remain available for review.

CURRENT STAGE 1
Event Setup
Tournament name and date are required.

AVAILABLE STAGE 2
Format and Rules
Choose the tournament format.

AVAILABLE STAGE 3
Roster
Import a roster or add at least two wrestlers.

AVAILABLE STAGE 4
Build Tournament
Build matches after reviewing the setup.

AVAILABLE STAGE 5
Check and Start
5 setup items need review.

NEW / RESET TOURNAMENT
DEVICE LINKS
DIRECTOR GUIDE
TOURNAMENT MAINTENANCE

► Tournament Maintenance

1
Event Setup
Name the event, choose the mats, and set Paper or Digital scoring for each mat.

EVENT INFORMATION

Tournament Name *

Required before matches can be built. Minimum 3 characters.

Tournament Date *

Location

COMPETITION MATS

Choose the number of competition mats. The same value is used by Setup, Live Control, scorer links, queues, recovery, and public displays.

Mats

SAVE EVENT INFORMATION

V14.13 uses the same five-stage KISS workflow for Grapevine and every other format.

3. Ratings

The standard scale is **0.5 through 6.0** in half-point steps. The standard allowed difference is 1.0 and remains configurable. A blank stays blank and blocks building; Tournament does not silently assign 4.

Rating	Working interpretation
0.5–1.5	Beginner end of the scale.
2.0–3.0	Developing wrestler.
3.5–4.0	Middle range. Enter the approved value explicitly.
4.5–5.0	Strong wrestler.
5.5–6.0	Exceptional end. A 6 should be rare.

4. Pairing rules

- Weight difference is evaluated as a percentage using the lighter wrestler as the basis.
- Age is determined from BirthDate using December 31 of the event year where the preset requires it.
- Rating, experience, skill, record, age, weight, team, prior opponents, rest, and mat availability are considered.
- Same-team bouts and repeats are avoided when possible and surfaced when unavoidable.
- Blocked, approval-required, and unmatched wrestlers need explicit Director review. Automatic does not mean unreviewed.

5. Small or split-mat limits

Event Setup can give a Scramble mat optional age and weight limits. Automatic assignment respects those limits, allowing smaller or younger wrestlers to use a reduced mat while older or larger wrestlers stay on a full mat.

- Limits guide new automatic assignments; they never silently move an existing queue.
- A Director may deliberately place a bout outside a limit only after an explicit warning and override.
- Pause one mat immediately for an injury, equipment problem, or long delay while all other mats continue.

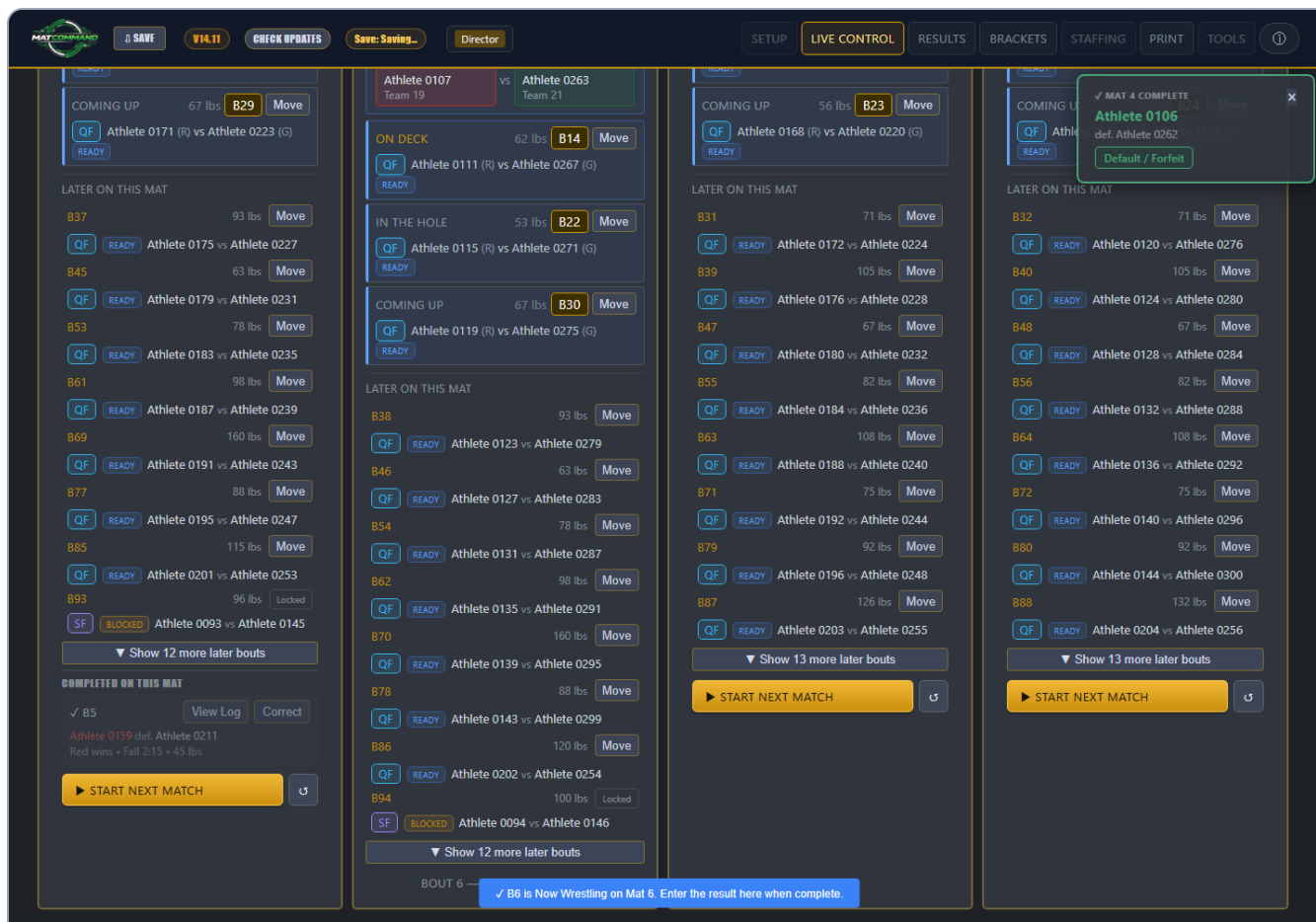
6. Review and approve

- ☐ Every active wrestler has the intended bout count or a clear explanation.
- ☐ Age, actual-weight, and rating spreads are acceptable.
- ☐ Same-team and repeat pairings are understood.
- ☐ Rest order is reasonable and no wrestler overlaps.
- ☐ Mat limits are honored and loads are practical.
- ☐ Approval-required pairings are deliberately accepted or rejected.

7. Operate and adapt

Every mat stays visible in Live Control. The Director can place any eligible bout on any safe mat as Now Wrestling, On Deck, In the Hole, or Coming Up; pause automatic flow for the event or one mat; move a safe queued bout; and add a late or walk-up bout through **Add Scramble Bout**.

For a manual bout, select two eligible wrestlers, review age, weight, rating, team, prior-opponent, and approval guidance, select its mat, then verify the exact bout before wrestling begins.



V14.13 Live Control keeps the active bout and result path visible on the mat card.

8. Results and displays

Digital and Paper mats use their normal result workflows. A manually added bout follows the same local scorer, display, Parent Portal, Tournament Cloud, save, undo, correction, and recovery paths as an automatically generated bout.

Print or export match lists and participation records appropriate to the league. Keep BirthDate, private notes, internal ratings, license details, and full roster data out of public output.

DEVICE LINKS & QR CODES

Only the devices this tournament needs are shown. Digital mats include Scoring Station and Mat Display links. Paper mats need no device. Public Display is available for spectators.

Current Base URL: <http://192.168.50.20:8774>
Mats Configured: 2

For Digital scoring, run the Network Test after every selected scorer is connected. Paper-only tournaments can continue without scorer or mat display devices.

DEVICE LINKS

Device Link	URL	QR Code	Buttons
DIRECTOR SETUP	http://192.168.50.20:8774/index.html		ENLARGE QR COPY OPEN
PUBLIC DISPLAY	http://192.168.50.20:8774/viewer.html		ENLARGE QR COPY OPEN
SCORING MAT 1	http://192.168.50.20:8774/scoring.html?mat=1		ENLARGE QR COPY OPEN
MAT 1 DISPLAY	http://192.168.50.20:8774/mat_display.html?mat=1		ENLARGE QR COPY OPEN
SCORING MAT 2	http://192.168.50.20:8774/scoring.html?mat=2		ENLARGE QR COPY OPEN

DEMO TOURNAMENT - NOT FOR OFFICIAL RESULTS

V14.13 provides the exact Digital scorer and public display links used by a Scramble event.

9. Boundaries

- Grapevine has no championship bracket.
- A rating is a pairing aid, not a public ranking or medical clearance.
- The Director remains responsible for each pairing under local rules.
- If Tournament cannot find a safe bout, leave the wrestler unmatched instead of forcing a bad pairing.