

OFFICIAL QUICK REFERENCE - V12.044

LICENSING AND ACTIVATION GUIDE

Customer-safe instructions for online activation, PayPal purchase confirmation, offline license requests, Tournament Cloud access, activation limits, and common license problems.

Published July 24, 2026. These instructions match the real MatCommand Tournament V12.044 application.

What the Tournament License Covers

- One annual MatCommand Tournament Director license.
- Up to **two activated Director computers**.
- Unlimited locally operated tournaments during the active term.
- Tournament Cloud publishing is included with an active Tournament Director or Youth Organization license.
- Offline local operation after successful activation, through the signed license expiration date.
- Scoring stations, mat displays, local public viewers, parent viewers, and Cloud spectators do **not** consume Director activations.

One live Director at a time

A license may cover two approved Director computers, but only one Director controls a tournament at a time. Scorers and viewers connect through their own purpose-specific links.

Activate With an Online License Key

1. Connect the Director computer to the Internet.
2. Launch MatCommand Tournament and open **About / License Center** with the round information button in the top navigation.
3. Enter the complete MatCommand license key in the License Center.
4. Choose **Activate License**.
5. Confirm the License Center shows the correct customer, plan, expiration, and activated computer.
6. Save the key securely for the second approved Director computer. Do not post or email the key publicly.

MC-XXXX-XXXX-XXXX-XXXX-XXXX

ACTIVATE LICENSE

VALIDATE NOW

Real V12.044 screen: Enter the purchased key, choose Activate License, and use Validate Now when support asks you to refresh the online status.

Purchase From MatCommand or PayPal

1. Enter the organization/customer name, contact name, and purchase email exactly as they should appear on the license.
2. Choose **Buy License with PayPal** and finish checkout in PayPal.
3. Return to MatCommand and choose **Check Purchase Status**.
4. When payment is confirmed, MatCommand activates the computer and presents the license key. Save that key securely for the second approved Director computer.

Use a different PayPal account for a test purchase

PayPal will not let the merchant pay the merchant account. For a real checkout test, use the buyer account or PayPal sandbox buyer assigned for testing.

Activate a Director Computer Without Internet

1. Open **About / License Center**.
2. Choose **1. Create Offline License Request**. MatCommand creates a `.mctrequest` file for that Windows computer.
3. Move the request file to a device with Internet and send it to MatCommand support.
4. MatCommand signs the request with the private owner-only tool and returns a `.mctllicense` file.
5. On the offline Director computer, choose **2. Import Offline License File** and select the returned file.
6. Close and reopen the License Center, then confirm the plan and expiration.

Tournament Cloud Publishing — Included

One Tournament Director or Youth Organization key activates both the local application and Tournament Cloud. The Director chooses which tournaments are public. Cloud outages never block local scoring or offline operation.

Need to activate without Internet?

Create a request file and send it to MatCommand. When MatCommand returns your signed license file, import it here.

1. CREATE OFFLINE LICENSE REQUEST

2. IMPORT OFFLINE LICENSE FILE

► Advanced device identifiers

After successful online activation, the signed annual license remains usable offline through its expiration date. Online license data is protected by Windows. Manually signed offline licenses remain supported.

Real V12.044 screen: The customer creates only a request file and imports the signed response. The private owner signing key never belongs on a customer computer.

Cloud publishing needs an online activation

A manually signed offline `.mctllicense` activates the local desktop application but does not create the online Tournament Cloud publisher token. Use an online license activation when Cloud publishing is needed.

Tournament Cloud Is Included

- The Director chooses whether each tournament is public.
- Cloud publishes a read-only public projection. Local tournament data remains authoritative.
- Parents may open the public link from their own networks and devices.
- An Internet outage never blocks local scoring, saves, brackets, queues, mat displays, or recovery.
- When a public tournament is over, choose **End This Cloud Event** before publishing a different event.

Tournament Cloud V1.013 INCLUDED
Tournament Cloud is included with every active Tournament Director and Youth Organization license.

Publish this tournament online
Private athlete matching is ready. This tournament is not public until you choose Publish Online.
A choice is required before the final Start step.

LICENSE & CLOUD **PUBLISH ONLINE** **CONTINUE LOCALLY**

END THIS CLOUD EVENT **COPY VIEWER LINK** **PRINT PUBLIC QR**

Included with Tournament Director and Youth Organization. Only the Director can publish or end a Cloud event. Cloud outages never block local tournament startup, scoring, saving, displays, or recovery.

STEP 10 • START TOURNAMENT

After Tournament Check passes and you choose online or local-only operation, start the tournament and move into Live Control.

START TOURNAMENT & OPEN LIVE CONTROL

Rank	Name	Weight	Score	Team	Record	Level	Actions
59	Miles Smith	10U	110	Cinnaminson Pirates	0-0	Novice	EDIT X
60	Ezra Torres	14U	120	Cinnaminson Pirates	3-0	Novice	EDIT X
Collingswood Panthers 10 wrestlers							
61	Wyatt Brown	6U	46	Collingswood Panthers	15-4	Intermediate	EDIT X
62	Lucas Nelson	10U	55	Collingswood Panthers	22-2	Advanced	EDIT X
63	Jackson Flores	10U	60	Collingswood Panthers	5-8	Intermediate	EDIT X
64	Samuel Clark	8U	65	Collingswood Panthers	30-7	Intermediate	EDIT X
65	Ezra Hernandez	6U	80	Collingswood Panthers	7-12	Intermediate	EDIT X
66	Julian Gonzalez	12U	80	Collingswood Panthers	20-11	Intermediate	EDIT X
67	Joshua Campbell	10U	90	Collingswood Panthers	28-3	Advanced	EDIT X
68	William Scott	14U	100	Collingswood Panthers	4-1	Novice	EDIT X
69	David Allen	14U	105	Collingswood Panthers	18-7	Intermediate	EDIT X

Real V12.044 screen: Publish Online is a per-event choice. The viewer link and QR code are available after the event is accepted by Tournament Cloud.

Common Licensing Problems

Message or symptom	What it means and what to do
License key rejected	Check every character, confirm the key is for Tournament or the Youth Organization bundle, and confirm the computer has Internet for online activation.
Third Director computer rejected	The license allows two Director activations. Contact MatCommand to revoke or replace an old activation.
License works locally but Cloud will not publish	An offline .mctlcense does not include the online Cloud publisher token. Activate the purchased online key while connected to the Internet.
Validate Now cannot reach the service	Check Internet access. A temporary network failure does not revoke a still-valid signed offline license.
License appears under another Windows user	Online activation is protected for the Windows account that activated it. Run MatCommand under that account or activate the approved account/computer.
Payment completed but activation is waiting	Return to the License Center and choose Check Purchase Status. If it remains pending, send the purchase email and PayPal transaction reference to support.

What to Send Support

- ☐ Your organization or customer name.
- ☐ The purchase email and PayPal transaction reference, if applicable.
- ☐ The exact error message or a screenshot that does not expose the full license key.
- ☐ Whether the computer is online or intentionally offline.
- ☐ For offline activation, attach the generated .mctrequest file.
- ☐ For an activation replacement, identify the old Director computer that should be revoked.

Never send secrets

Do not send an owner private signing key, administrator API secret, Cloudflare token, PayPal secret, Azure credential, or any source package. Customers need only their license key or the offline request/response files.

Support: MatCommand@outlook.com